

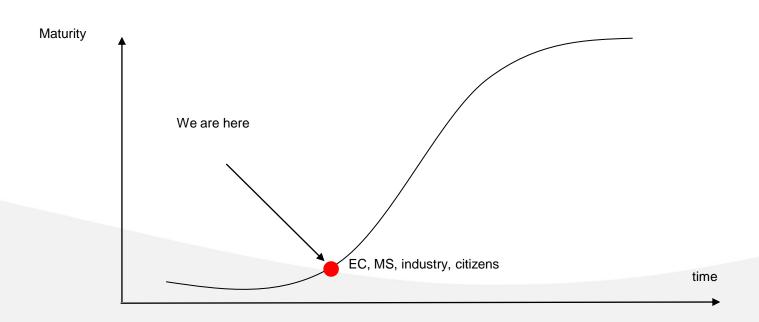
Building a Trust Framework for Future Internet Services and Infrastructures

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TDL Trust in Digital Life



Current state of things



We are still in the early stages of the digital society

Trustworthy ICT will be a key enabler

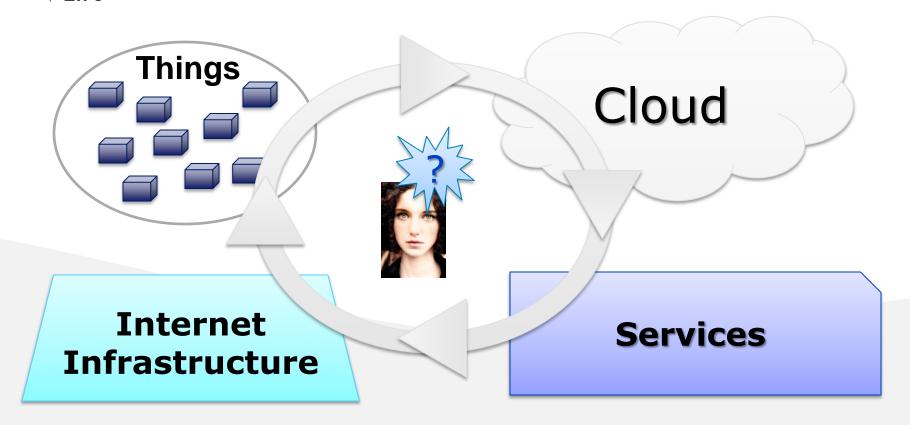


Understanding Trust

- Reliance on the character, ability, strength, or truth of someone or something (Webster)
- Elements of trust according to Wikipedia
 - the willingness of one party (trustor) to be vulnerable to the actions of another party (trustee);
 - reasonable expectation (confidence) of the trustor that the trustee will behave in a way beneficial to the trustor;
 - risk of harm to the trustor if the trustee will not behave accordingly; and
 - the absence of trustor's enforcement or control over actions performed by the trustee.
- A fundamental societal challenge, understanding that
 - We need a combination of **policy, technology, legislation** to protect the tangible and intangible assets of citizens and enterprises



Trust in Digital Life





Some key issues

- We need to ensure end-to-end trust across applications, services, systems or devices
 - Crosses usage areas, services, systems and infrastructures.
 - Involves technology and solution operators, service providers and software developers.
- Trust frameworks need to go beyond trusted systems and include those that use, operate, or access it.
- Need to deal publication, discovery, composition and management of trustworthiness enabling multiple Levels of Assurance (LoA) for different end-to-end environments and application scenarios towards a continuum and total trust management



Dimensions of Trust

- Network-centric trust, dealing with autonomic networks and their behavioral models, in terms of compliance/conformance to operator and service strategies.
- Component-centric trust, dealing with software components, services and their respective security aspects.
- **User-centric trust**, dealing with authentications, identity management, operational issues, socioeconomic and psychological factors, vendors, enduser, etc. assuming a growing number of stakeholders



Questions

- Question 1 Which is the failure/threat/attack model that should be considered in designing an autonomous infrastructure, system or service targeting "trust erosion"? What needs to be protected?
- Question 2 What is the end-to-end trust model? How is "transitive" or "modular" trust modeled, designed and which trust mechanisms are applied in your domain? (To address/solve Q1) Are there agreed or useful metrics or characteristic information on the current reliability and assurance level of a specified service and infrastructure component? Are these different for critical and non-critical environments?
- Question 3 How to describe/communicate/discover/translate trust framework elements or what to communicate to enable end-to-end trust interworking and interoperability (e.g. across user/application/service/network)?
- Question 4– Is trust and trustworthiness an element to consider only at the design-time or run-time?
- Question 5 What actions should be taken towards certification, standardization or regulation, which research directions or seeds should be fostered?
- Question 6 What is new, unsolved, changed by the introduction of software and autonomic systems (less human in the loop) in telecommunication infrastructures and processes? Which introduction/migration/transition path(s), and technical/business incentives should be considered and developed?



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